# Detecting Search Sessions Using Document Metadata and Implicit Feedback

Tomáš Kramár Institute of Informatics and Software Engineering Faculty of Informatics and Information Technologies Slovak University of Technology Bratislava, Slovakia kramar@fiit.stuba.sk

## ABSTRACT

It has been shown that search personalization can greatly benefit from exploiting user's short-term context - user's immediate need and intent. However, this requires that the search engine must be able to divide user's activity into segments, where each segment captures user's single goal and focus. Several different approaches to search session segmentation exist, each considering different features of the queries, but it may be helpful to also consider user's implicit feedback on the search results clicked in response to the query. We propose a method for segmenting queries into search sessions which is based on document metadata and incorporates implicit feedback. Our approach also considers multitasking, where user shifts her current interest, but afterwards proceeds with the original task. We evaluated our approach on manually segmented query log and compared the results of our approach with results from other methods and showed that using implicit feedback can improve the performance of the segmentation task.

#### **Categories and Subject Descriptors**

H.3.3 [Information Search and Retrieval]: Query formulation, Selection process, Search process

#### **General Terms**

Information retrieval

#### Keywords

 $\ensuremath{\mathsf{personalization}}$  , search, short-term contexts, search sessions, search session segmentation

## 1. INTRODUCTION

Web contains an ever-growing amount of documents. Accessing these document poses great difficulties, especially after the rise of Web 2.0 where users have been given the

Mária Bieliková Institute of Informatics and Software Engineering Faculty of Informatics and Information Technologies Slovak University of Technology Bratislava, Slovakia bielik@fiit.stuba.sk

ability to create the content, which allows for more socialbased approaches to personalization [1], but also contributes to information overload. According to Technorati<sup>1</sup>, a service which tracks user-generated media, the content on the Web is growing with a pace at 2 blog posts per second, and this number does not include the growth of other content.

Search engines play a crucial role in accessing this amount of content. Users interact with search engines by entering few keywords, which describe their intent and expect the machine to provide a list of relevant documents. This model has several known disadvantages:

- the number of keywords is usually low, typically 1-3 keywords [17] and this often leads to ambiguity and unclear intent;
- many of the words are ambiguous; a word "jaguar" can refer to an animal, a car and even has less-known meanings such as a game console or German battle tank;
- the queries are almost never accurate [9], they are either too generic or too specific, but almost never exactly aligned with the specific intent the user has in mind.

The combined impact of these problems leads to a conclusion that finding the relevant document when we do not have enough information about it is indeed a difficult task, both for the user and the search engine.

To mitigate this problem, several approaches to search personalization have been researched, each with the ultimate aim to help users find the relevant content, without trying to change how humans think, or work.

There is relevance feedback, query expansion, search intent detection, alternative ranking schemes and many others. These techniques leverage and act upon some form of *search context*. Generally, the term *context* refers to attributes of the environment [7], such as location, time, or weather, but in the domain of personalized search the term is commonly used to describe user's needs, goals and intents (e.g. [21, 27]).

<sup>&</sup>lt;sup>1</sup>Technorati, http://technorati.com/

Based on the time span that is used to build the search context, the context may be long, or short-term.

Long-term search context is composed of the goals and intents that can be recognized by observing the complete user activity, beginning with the first known information about the user and her activity.

Short-term search context is composed of the goals and intents that the user has in the moment of search. These represent the current focus and are obtained by observing the user activity beginning in a recent point of time.

To be able to use short-term search context a personalization system must know the exact moment the user changes her intent, so that it can start and use a new context. The task of detecting this change is referred to as search session detection (segmentation). The term *search session* was never formally defined in the literature and its meaning differs in different works. In this work, we assume that search session is a sequence of search related actions with the single underlying informational intent, similarly to [22].

The goal of search session segmentation is to partition the stream of user queries into segments of queries, where each segment is the search session, i.e., holds the condition that all queries that it contains are related to a single underlying goal.

Several existing approaches to search session segmentation exist, but they have various disadvantages. When a segmentation approach acts solely on the features provided by the query itself, the amount of understanding of the underlying intent is quite limited. Therefore, many approaches also consider the documents that were clicked in response to the query, but these approaches do not evaluate user's feedback that is implicitly left in each document. Many existing approaches also do not consider interruptions in Web browsing and multitasking (i.e. having multiple intents).

In this work we aim to contribute to the area of search session segmentation by matching the queries with the metadata of the documents clicked from the search results to get better insight into the purpose of the query by aggregating more data than only the query itself provides. We also evaluate the level of page usefulness for the particular query by collecting and analyzing the implicit feedback indicators that the user provides for each page view. Our approach also considers user interruptions and is able to separate intermingled sessions and reconnect interrupted sessions.

The paper is structured as follows. Section 2 describes the related work done in the area of search session segmentation. In Section 3 we describe our data collection methodology. Section 4 describes the proposed method for search sessions segmentation. Experimental results are described in Section 5. We conclude and discuss the results with Section 6.

# 2. RELATED WORK

The most widely used approach to search session segmentation is to compare temporal distance of the queries. If two queries were issued with a time difference larger than a pre-

defined threshold, it is assumed that a new session started, and the existing session is split at that place. This technique was first described in [4], establishing the threshold of 25.5 minutes. They measured an average time between page requests (9.5 minutes) and added a 1.5 standard deviation. This approach only makes sense for normal distribution, while surfing on the Web shows properties of a long-tail distribution. The established 25.5 minutes are part of the long-tail distribution and it wouldn't make much difference if 20, or 40 minutes were used instead [14]. He et al. [13] experimented with various cutoff settings and established that the optimal cutoff time is between 10 and 15 minutes. Due to its simplicity both in concept and implementation, this technique is widely used and there are modification ranging from use of 5 minutes cutoff [8], through 30 minutes cutoff [24] to a per-user cutoff [23].

Nevertheless, the temporal-based approach has several disadvantages:

- *it is unable to detect sessions which are split within a short time* – if the search intent changes quickly, without sufficient time passing between consecutive queries, the queries are falsely considered as part of a single session, yet they might bear a different underlying intent;
- the long time between searches may not mean that the user's intent changed this is a well known downside of any time-window based method. The longer pause between queries may be caused by several factors, such as reading long article, breaks, or any other interruptions that are commonly encountered nowadays [5].

Another approach uses lexical distance of the queries. This idea compares content of two queries to detect if the intent has changed. Example of this approach is stated in [16]. The main drawback of this method is that it leads to a high amount of false positives. There are many instances where two queries are completely dissimilar (they share no common words), yet their underlying intent is the same. Consider a user searching for "IR" and "information retrieval" afterwards. Using the lexical distance approach would incorrectly yield two separate sessions.

Method described in [11] combines both temporal and lexical distances. They use vector-space representation, where each pair of following queries is placed in the space. If the query pair fits into the space bounded by the subplane delimited by two edge cases

- two parallel, but dissimilar queries,
- the same queries, but executed long time apart

it is considered an extension of the current session. Although this combination can achieve better results than each of the methods alone, it is still prone to the aforementioned problems.

As stated, related queries do not provide sufficient data to match similar intents, but there are approaches that use signals from the retrieved documents. In [25], authors used vectors of titles and snippets of 50 top-ranked documents for the query. The session is split as determined by comparing cosine similarities of two following queries. Another approach uses document keywords. In [6], authors extract document's keywords using the TF.IDF scheme and map them to ODP categories. The session is then split when the ODP category changes. This approach however fails to account for user's real interests. When the user enters a query and clicks and views some documents only to realize that the results are wrong and the query needs to be reformulated, this approach has already used these faulty results to decide upon session segmentation.

Jones and Klinker [18] trained a binary classifier to detect whether two queries are part of the same search task or not, using a set of syntactic, temporal, query log and web search features. They have obtained best results by incorporating a vector derived from the first 50 results for the given query, but this approach again suffers from the query ambiguity.

Currently, the arguably best approach is grouping related queries into sessions by using a clustering methods. The key feature of the approach is *wikification* of the queries, i.e., building a relevance vector in a high dimensional concept space of Wikipedia articles [22]. The relevance vector describes relevance of the query terms for each Wikipedia article. Although this approach gives good result on the manually annotated set of circa 1300 queries, it is strongly dependent on the Wikipedia articles. Given a query which does not contain a term present on Wikipedia, this approach does not yield any benefit over other methods. Our method is not dependent on other external and limited knowledge base, instead, it depends only on clicked search results which follow naturally after every search.

Most of the existing approaches also do not deal with multitasking. Multitasking might be present in several forms, mainly:

- *parallel browsing*, when a user is having multiple goals at the same time and working on them at the same time by means of having multiple browsers, or multiple browser tabs, or
- browsing with interruptions, when a user is having a single goal but is interrupted, switches the goal for a while and returns back to the original goal afterwards. The interruption may not be forced, it may be the user's conscious decision to abandon the current task and concentrate on different goal.

The practical effect of multitasking on search session segmentation is that it is causing the sessions to be disconnected. Single search session is interrupted by queries that are part of another session and then the session continues, as the user returns to the original goal.

There are mixed reports on the presence of multitasking on the Web. According to [15] only 25% of users multitask. When searching, the multitasking is practically nonexistent for navigational and transactional queries [28], it is only present in 6-15% of ambiguous queries. Older study [3] reports that only 1% of all sessions are diconnected. Lucchese et al. analyzed AOL query log and report that multitasking in search exists [22].

In [3] a method to detect disconnected sessions is proposed. Their approach is executed in two steps: in the first phase, sessions are segmented using a cutoff time, in the second step, all queries in each session are compared to build a similarity graph where the transitive closure is computed. All queries connected by the closure are considered part of the same session. This approach again combines the disadvantages of the approaches it merges – temporal and lexical distance. In [22] the queries are connected using clustering methods, so the multitasked queries are connected naturally.

Our work extends and differs from existing research in several important ways

- First, we only consider the documents that the user deemed useful. To measure the usefulness, we partially rely only on the clickthrough data and only consider the search results that the user actually viewed, but we also use implicit feedback indicators to weight the contribution of each of the documents.
- The search sessions are segmented by comparing their metadata (both machine and human extracted), and to increase the chance of a successful match, we extend the metadata with ConceptNet relations.
- Our approach also considers multitasking and user interruptions – we maintain a stack of short contexts (search sessions) and when the query fits within a previously abandoned session, this session can be popped from the stack and continued.

# 3. DATA COLLECTION

Our work is based on the idea of considering only the documents that the user found useful, therefore we need a way to collect user's actions on search engine and implicit feedback on viewed documents [10]. In order to gain detailed insight into users actions and to collect precise and rich implicit feedback data, we leverage a personalized proxy server, called PeWe Proxy. The collection process is described in more detail in Fig. 1.

The personalized proxy server<sup>2</sup> acts as a regular proxy, sitting between the user and the Web [20]. All user's requests are handled by the proxy first and then forwarded to the target server. Similarly, the response from Web server has to pass through the proxy. This means that the proxy has access to complete message processing between client and the server and can even modify the actual content of the request/response.

We are aware, that using proxy server in a production search engine is not a realistic option. We are using proxy server to gain detailed insight into implicit feedback on every accessed page. Some level of implicit feedback can be inferred by analyzing timestamps and patterns in query logs [26].

<sup>&</sup>lt;sup>2</sup>PeWe Proxy, http://peweproxy.fiit.stuba.sk



Figure 1: Overview of the data collection process

## 3.1 Implicit feedback collection

We use the proxy server to inject a tracking JavaScript into each page, which collects the following implicit feedback signals:

- real time spent on page the actual time spent on page is measured in series of short time windows. If there is an observed activity within the page (i.e., mouse movement, scrolling, clicking, writing) during the span of the window, the length of the window is added to the total time on page. In this case, we used the window of 4 seconds;
- number of clicks, scrolls and copying into clipboard;

#### 3.2 Metadata collection

Besides the implicit feedback collection, we use PeWeProxy to create logs of user activity, i.e., we track the documents that the user visited and to associate each log with its corresponding implicit feedback signals.

Each document is processed and following types of metadata are extracted:

- keywords we extract keywords automatically by using the tagthe.net and Alchemy Orchestr8 Web services and JATR library;
- *tags* we use human created directory of tags, the Web service *delicious.com*;
- *named entities* extracted by using *OpenCalais* Web service;
- categories from the human-maintained project ODP

All metadata is extracted by using a wrapper Web service Metall<sup>3</sup>, which strips the document from auxiliary content (ads, menus, header, footer, etc.), leaving only the main text of the document, which is translated into English and the

described services are used to extract metadata. We translate the documents into English, as the available extraction services work best with English text. The automatic translation is far from perfect, but the basic informational structure of the text is retained and as our previous experiments show, the quality of metadata extracted from translated texts is satisfactory [2].

#### 4. SEGMENTING SEARCH SESSIONS

Our method of search session segmentation operates in the following steps:

- 1. building candidate search results for the intent model of the query
- 2. pruning the candidates by the implicit feedback indicators
- 3. using the intent models to match the queries to discover sessions

## 4.1 Building the intent model of the query

For each query, we find the candidate set of useful documents. These are the documents that were clicked from the search engine results page. We use the value of *referrer* HTTP header – each Web page that was followed from the search engine results page would have the results page URL address as referrer.

The basic assumption behind this filtering is that users only click at the results that help them fullfil their search goal (intent) and extracting features only from these documents, as opposed to extracting features from all documents retrieved for the query will result in having a more accurate intent model.

However, the pruned set of documents only represents the candidates, as they might be further pruned by the implicit feedback signals.

#### 4.2 Pruning by implicit feedback indicators

To further prune the documents that were viewed in response to the search query, we consider the implicit feedback indicators. This helps us to remove search hits that

<sup>&</sup>lt;sup>3</sup>Metall, http://peweproxy.fiit.stuba.sk/metall



Figure 2: Distribution of the implicit feedback values over the search result hits accessed via the proxy server.

were clicked, but did not really contribute to the fullfilment of the underlying intent. A typical example is an ambiguous query (e.g. jaguar), which yields documents that cover wide range of topics. The user, biased by the search engine ranking [19], may click the search result dealing with wrong topic. Similarly, a user willing to buy a car might formulate a vague query including model of a car and hit a wide variety of search results dealing with reviews, descriptions or car shops offerings.

Again, we make the basic assumption that upon visiting a page which does not conform to the underlying search intent, the user expresses lower level of interest. We estimate the level of interest via the level of interaction which is captured in form of the various implicit feedback indicators. The particular indicators are aggregated and final value of implicit feedback (X) is calculated as

$$w = \frac{time\_on\_page + click\_cnt + copy\_cnt + select\_cnt}{content\_length}$$

which is then normalized as

$$X = 1 - \frac{1}{1+w}$$

We arbitrarily weight the indicators equally. Figure 2 shows the distribution of X calculated for all search results accessed via the proxy over the period of one year. This distribution exhibits the long tail property, with the majority of Web pages with the value of 0 < X > 0.1.

We prune all accesses with the value of  $X < X_{min}$ .

#### 4.3 Matching the sessions

Each query q is associated with a set of relevant documents  $Q = \{\mathcal{D}_{q,1}, \mathcal{D}_{q,2}, \ldots, \mathcal{D}_{q,n}\}$  that were clicked in response to the query and passed the implicit feedback filters. Each search result (document) for query q is modeled as a set of metadata  $\mathcal{D}_{q,i} = \{m_1, m_2, \ldots, m_m\}$ .

The intent model of the query q is calculated by unioning all document models as follows:

$$I_q = \bigcup_{i=1}^n \mathcal{D}_{q,i}$$

If there is a query which has no document views associated with it (either there was no click on the search engine results page, or all clicks were pruned by the implicit feedback level restriction window) then its intent model is represented as an empty set.

After the final step, each query has associated a set of metadata which describes the search results that the user found interesting. We also build a second set of *enhanced metadata* for each query by querying the ConceptNet [12] API for related terms for each term in the original intent model.

The log segmentation then proceeds as follows:

- 1. The queries are ordered by the date they were issued
- 2. The session stack T, which is used to store recent sessions is initialized to empty stack
- 3. Starting with oldest query, the log is processed
- 4. The stack T is traversed top-down, starting with the most recent session and each session  $S_c$  is examined
- 5. The intent model of the query q is compared with the session model  $S_c$ . If there is a significant match between the metadata terms in session model and query intent model, i.e.

$$||S_c \cap I_q|| > sim_{\min}$$

then the query q is considered part of the session  $S_c$ . The intent model of the query is merged into the session model:  $S_c = S_c \cup I_q$ . The session  $S_c$  is removed from the stack and added at the top, as the most recent session. The processing continues with next query at step 3.

6. When all sessions from the stack were examined and none was matched by the current query q, the query is considered the beginning of a new session. New session  $S_c$  is created as  $S_c = I_q$  and added on top of the session stack T. Processing of the log continues at step 3.

Maintaining the session stack T is the key part, that allows the method to consider multitasking and interruptions. When the user changes context but then returns back to the original context, we are able to link the following actions to the original context. For practical reasons and to prevent the queries to rejoin old sessions, the stack only accepts sessions that are not older than  $T_{old}$ . The age of the session is calculated as the time when the oldest query from that session was issued.

## 5. EVALUATION

To evaluate our approach to search session segmentations, we used a log of searches collected on the proxy platform over the period of 4 days. We analyzed all search requests to Google search engine, and automatically filtered all queries that were automatically issued by the browser to autocomplete the search, when the user is typing the query or location into the address bar. The final filtered query log contains 245 queries from 3 different users. To obtain a baseline to compare against, these queries were manually segmented into search sessions by a human evaluator. To remove a possible time bias, the segmentation user interface did not contain information about the time of query – only the text of the query itself.

The main problem of evaluating session segmentation is that it is often hard, even for human evaluators, to detect the similarities and intents behind the queries. When searching, users describe the problem domain with short keywords, so often a thorough knowledge of the problem domain is required, to decide what is similar and what not. Table 1 shows some examples from the analyzed query log. This implicates that even the manually segmented sessions may be incorrect.

For the experiment setup, we initialized the parameters as shown in Table 2.

Table 2: Initial parameters used in the experiment

$T_{old} = 1 \text{ day}$	disconnected session older than 1 day will				
	not be rejoined				
$X_{min} = 0.1$	all documents with implicit feedback value				
	lower than 0.1 are considered irrelevant,				
	this value was selected according to the				
	long-tail distribution of implicit feedback				
	over the search results				
$sim_{min} = 4$	the intent models of two queries must				
	match at at least 4 terms				

Table 3 summarizes the results obtained with various segmentation methods. Approach in the table refers to the specific method that was used to segment the logs. In *lexical* approach, we used query similarities – two following queries sharing at least one common keyword were considered to be part of the same session. *Temporal* approach refers to time based similarity. The number in the name indicates the size of the cutoff window used. *Temporal30m* means that queries were segmented by using a 30 minutes inactivity cutoff time, *temporal5m* uses a 5 minute cutoff. In *metadata* we compared similarity between the sets of query metadata – for two following queries, if the intersection of their metadata sets was non-empty, the queries were considered part of the same session. Similarly *enhanced\_metadata* compares sets of ConceptNet enhanced metadata.

To evaluate the quality of each approach, sessions were compared to the baseline (manually created sessions) and precision and recall were calculated using the following methodology:

*Precision* indicates the internal coherence of the session. Queries from automatically detected session are mapped to the manually detected sessions and precision is calculated as the ratio of the cardinality of the best match (i.e. the most frequent session in the mapping) to the cardinality of the whole session.

For example, the query log contains queries

$$\{A, B, C, D, E, F, G, H, I\}$$

The human evaluator segmented the log into two sessions:

$$H_1: \{A, B, C, G, H, I\} \\ H_2: \{D, E, F\}.$$

The automatic method detected three sessions:

$$A_1 : \{A, B, C, D\}$$
  
 $A_2 : \{E, F\}$   
 $A_3 : \{G, H, I\}$ 

Queries from automatically detected sessions are mapped to their manually created sessions, yielding:

$$A_1 : \{H_1, H_1, H_1, H_2\} \\ A_2 : \{H_2, H_2\} \\ A_3 : \{H_1, H_1, H_1\}$$

For  $A_1$ , the best match is  $H_1$ , as is contains three queries from  $H_1$  as opposed to one query from  $H_2$ . The cardinality of the best match is 3, cardinality of the whole session is 4, the precision is thus 3/4.

*Recall* indicates the completeness of the session. It is calculated as the ratio of cardinality of the best match against the manually created sessions to the cardinality of the bestmatched session. In the above example for  $A_1$ , the session  $H_1$  (best match for  $A_1$ ) contains 6 queries, cardinality of the best match is 3, the recall is thus 3/6.

We see that when using the classical methods, the lexical approach outperforms temporal methods, with the widely used 30 minute cutoff yielding slightly better performance. Metadata based approach did not outperform temporal approaches and yielded low recall. This is due to the fact that the extracted metadata generally cover wide area of topics and metadata from similar pages on the same topic do not necessarily overlap.

We expected that enhancing the metadata would improve performance by connecting similar words and improving the chance for a match, yet the performance of the enhanced metadata was worse than that of the metadata alone. This is rather surprising, but after closer inspection of the metadata and ConceptNet connections, we believe that this was caused by several factors:

• queries were generated by technical users who deal

Table 1: Examples of difficult search sessions from a real query log

queries, separated with semicolon	reason of similarity		
magneto-dynamic pickup; psg4003	psg4003 is a magneto-dynamic pickup		
makarska; saint tropez, costa del sol	all three are summer resorts		
usb phonograph; 13866usb	<i>l3866usb</i> is an usb phonograph		
the ills; youcoco	both are music bands		

 Table 3: Results of search session segmentation using various approaches

approach	avg(precision)	$std_{err}$	avg(recall)	$std_{err}$	$f_1$ -score
lexical	0.985	0.078	0.499	0.410	0.662
temporal30m	0.932	0.153	0.489	0.380	0.641
temporal5m	0.974	0.101	0.346	0.373	0.510
metadata	0.992	0.055	0.276	0.312	0.432
$enhanced\_metadata$	0.932	0.167	0.272	0.284	0.421
lexical+interruptions	0.891	0.219	0.532	0.425	0.666
lexical+interruptions+30m	0.951	0.144	0.391	0.378	0.554
lexical+interruptions+2h	0.939	0.164	0.432	0.383	0.591
lexical+interruptions+8h	0.913	0.188	0.475	0.395	0.625
lexical+metadata	0.969	0.108	0.540	0.411	0.694
lexical+enhanced_metadata	0.887	0.190	0.563	0.396	0.689

with specific technologies and problems which include vocabulary not present in the ConceptNet database – the majority of metadata was thus left unexpanded;

• in many cases, the ConceptNet relations are too general and at very different conceptual levels (e.g. the term "jaguar" is linked to term "black") – in turn, the query metadata was enhanced with many generic and abstract terms, leading to a false positive matches thus reducing precision and recall.

Next, we focused on evaluating the interruptions. The combined approach of using lexical similarity with interruption detection slightly outperformed lexical similarity alone. We tried to limit the stack traversal to sessions created in last 0.5, 2 and 8 hours by modifying parameter  $T_{old}$ , but this approach did not yield an improvement.

On closer inspection of the results, we noticed that the metadata based approach excels at linking queries where lexical similarity fails (see Table 1 for examples). We combined the two approaches, and employed the metadata based similarity only when the lexical similarity did not find a match. This approach yielded the best score.

## 6. CONCLUSIONS AND FUTURE WORK

In this paper, we presented our approach to search session segmentation, which calculates query similarity by comparing similarities of the metadata extracted from the documents clicked from the search results page of the respective query. We only consider documents that the user clicked and that she found useful. We evaluate the usefulness of the page by the fact that it was clicked within a search session and by employing the implicit feedback signals. Using this approach, we are able to overcome the disadvantages of using metadata from all documents returned as a response to the query – we discard badly formulated queries or misleading search results. Our approach is also able to detect and link interrupted sessions, by maintaining and searching a stack of past sessions.

We present the results of an evaluation on the set of manually segmented queries. We've shown that considering interruptions can improve the performance of lexical similarity and that we can achieve best results when combining lexical similarity with metadata similarity, as this approach can correctly link queries, which are hard to link even for human evaluators, not even the lexical approach. This study has warranted the validity of our approach and confirmed that using implicit feedback, metadata and interruptions is a promising research area.

In the next work, we will focus on building a larger dataset of manually segmented sessions. We plan to use the personalized proxy server platform to allow users themselfs to segment their own sessions as they search. We also plan on evaluating other means of enhancing the document metadata, e.g. by using automatically generated hypernyms.

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